

# Route Information

Mega Man 1 All Stages has one route variation - Guts first or Cut first. The record run uses Cut first.

Guts first is recommended for beginners, or anyone uncomfortable with the Early Magnet Beam zip. (This also means Guts first is all but required for any glitchless or zipless speedrun). Having Guts in Cut Man's stage only affects the boss fight, and having the other 5 weapons in Guts Man's stage saves more time (primarily through Magnet beam).

Incidentally, this route is also boss weakness order.

Many years ago, magazines suggested Bomb Man first. This weakness route is valid, though slower than other routes that visit Bomb Man later.

## Cut First Route

1. Cut Man
2. Elec Man (Must ladder zip to acquire Magnet Beam)
3. Ice Man
4. Fire Man
5. Bomb Man
6. Guts Man

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