

MM2 Loot Table

(As posted by WarmCabin in discord)

“ `` Difficult Loot Table:

Result	\$4A pokes (hex)	Ratio	Percent
Nothing	00-30, 61, 63, 64-7F	78/128	60.94%
Small Energy	30-48	25/128	19.53%
Small Health	49-57	15/128	11.72%
Large Energy	58-5C	5/128	3.91%
Large Health	5D-60	4/128	3.13%
Extra Life	62	1/128	0.78%

Normal Loot Table:

Result	\$4A pokes (hex)	Ratio	Percent
Nothing	00-1B, 62, 64-7F	57/128	44.53%
Small Energy	1C-25	10/128	7.81%
Small Health	26-2F	10/128	7.81%
Large Energy	30-4D	30/128	23.44%
Large Health	4E-61	20/128	15.63%
Extra Life	63	1/128	0.78%

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