

# All About Rush

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# Rush Damage Transfer

Shoot with Rush out (coil, jet, probably marine), switch weapons, the bullet does the damage of the weapon you switched to (like Top) even if you have no ammo in that weapon.

# Rush Despawn

When watching most "top level" runs, this is most visible in Snake Man on the screen after the first Snake Midboss.

Rush (Jet And Coil) will despawn if, while sliding, you press Start.

Despawning Rush is primarily useful to reduce lag by getting Rush off the screen. It is hypothetically useful if you need to reposition Rush as well.

# All About Rush Jet

- Rush Jet ammo/energy only gets used while Mega Man is on Rush. This is (some of) why players often jump on Rush Jet a lot.
- As with most things in this game, more sprites on the screen results in more lag. This is why in Snake and Doc-Needle, when Mega Man jumps to save ammo, we also jump off the top of the screen - one less sprite to draw.
  - When Mega Man jumps off the top of the screen, whether because of Rush Jet or Coil or something else, his hit-box screen wraps. This can result in
    - getting hit by enemies at the bottom of the screen (Doc-Needle Parashu)
    - collecting drops at the bottom of the screen (large energy drops, E-Tanks, enemy drops)

# Screen Wrapping Items and Enemies

Technically not unique to Rush, this is most often experienced while riding Rush Jet or using Rush Coil.

When Mega Man goes off the top of the screen, his Y-coordinate "wraps". This makes it possible to grab items low on the screen while jumping off the top of the screen.

The easiest place to see this is in Doc Needle over the chasm. Position Mega Man on the Rush Jet over one of the large drops at the bottom of the screen, and full jump. Mega Man will collect the bottom of the screen drop.

This has a few effects.

- Collecting drops is usually considered a slow down, so space your jumps appropriately to avoid them.
  - You may want to collect something on purpose, like the E-Tank in the water in Gemini Man's stage using Rush Coil off the top of the screen.
- You can also collide with enemies near the bottom of the screen! Usually parashus and Dragon Flies in Doc Needle.
- You can manipulate the dragon fly enemies in Doc Needle to fly to the bottom of the screen if they track Mega Man's vertical position while you are off the top of the screen.