

# Second Half

Still autoscrolling. Slide across the screen to trigger it.

You want to spend as little time as possible on the floating platforms that sink when you stand on them - they generate lag.

After the ring refill partway through the screen, switch to Pharaoh and hold a full charge over Mega Man's head for the rest of the stage. Use this to destroy the saturn enemies for free.



Be careful with the very last platform - if it and Mega Man are at the top row of tiles at the same time, it's possible for it to push Mega Man to the left.

## Advanced lag reductions

You can kill the saturns even earlier than usual by killing them as soon as they spawn.

### First saturn

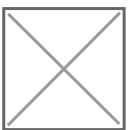
This one is really easy, go fairly early on the right side of the second platform, guaranteed optimal kill



### Second saturn

Things start

For the second saturn, you need this platform to be fully visible on screen

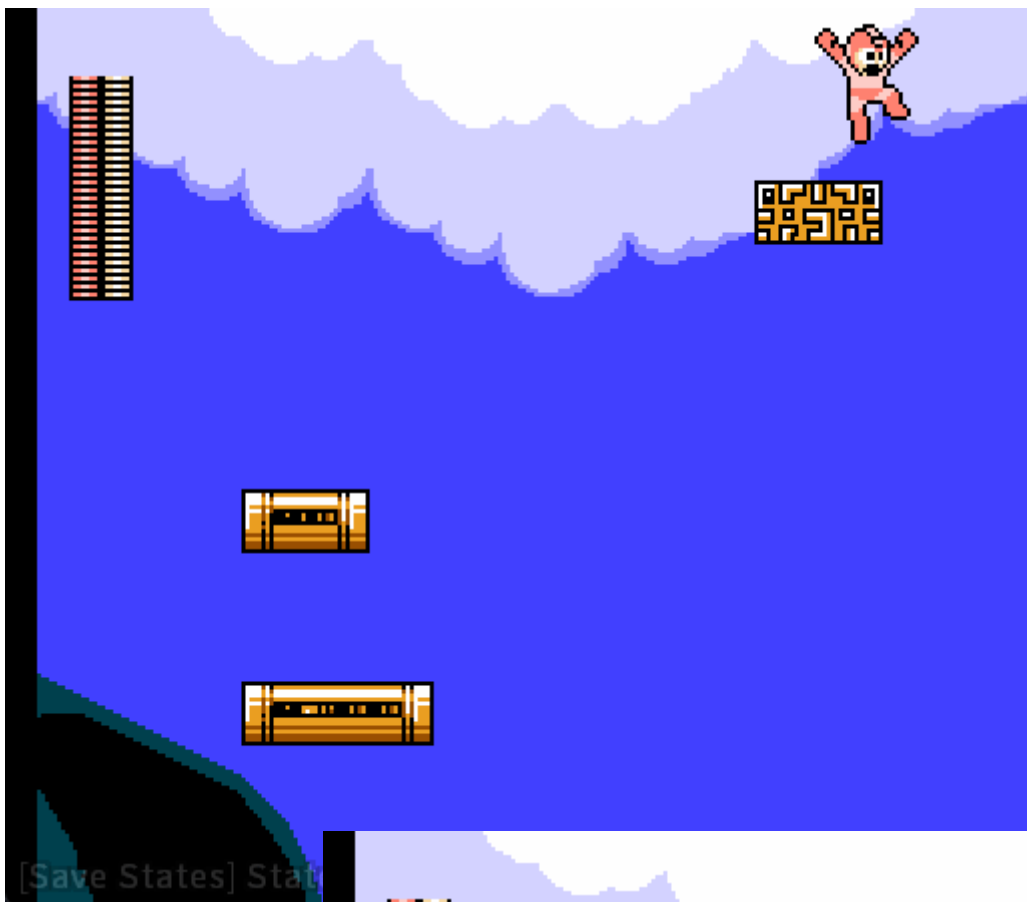


You then proceed to do 2 full jumps and jump ahead. If you are too early, you die. You better be late as you only take damage and most likely will be still living.



### Third saturn

Relatively the same as the first one, but you gotta be slightly faster



Damage boosting



time due to refills

The E-Tank at the end requires Balloon. It's not required for anything and there are multiple E-Tanks in the next stage. We suggest skipping this unless it is a specific goal to collect this E-Tank.

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