Slash Man Fight

Slash Man has an annoying habit of jumping above the screen to "drop ketchup" after 2 hits. As such, a goal of the fight is to minimize the number of times he goes off screen.

This can be done by delaying the shots of Freeze Cracker until after some charged Buster Shots have been delivered.

- a Four cycle fight is relatively simple - one charged buster shot and one freeze cracker per cycle. You must connect with both shots all 4 cycles.
- a Three cycle fight can be achieved by timing the second buster shot. You need Slash Man to commit to his slash attack when you hit with the second buster shot, so there is time to hit with the freeze cracker. You only need 2 cycles of 2 buster shots, but you do need all 3 freeze crackers.

Alternate Weaknesses

Slash is weak to both Ice and Fire. Fire is clumsy and not conducive to the above strategies, so we recommend avoiding it.

Revision #1
Created 2025-03-14 01:47:22 UTC by mrcab55
Updated 2025-03-14 01:53:28 UTC by mrcab55