

Always Be Sliding

Mega Man moves ridiculously slow. Even small slides add up over the run.

However, keep in mind the distance of a slide on a platform. If your slide ends near the end of a platform, jump before Mega Man's slow standing animation.

About the Hyper Slider

After Duo's stage, runs buy the Hyper Slider to dramatically increase Mega Man's movement speed. Strats on video in the second half of the run typically depend on this speed to work, and your results will be different without it.

Also note Mega Man out-slides the Mega Ball with the Hyper Slider. You cannot "dribble" the ball along when sliding at this speed. This is why enemies are typically killed with grenades rather than Mega Balls in the second half (the first enemy in Sword Man, the first Turret in Wily 2).

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