

Stage Environment Changes

There are 3 stages that impact 3 other stages in Mega Man X. Typically it is to the player's advantage to impact the second stage.

1. Defeating Chill Penguin causes Flame Mammoth's stage to freeze over. Flame before Penguin means the factory is hot and active, with laggy lava eruptions.
2. Defeating Storm Eagle causes Spark Mandril's stage to have fewer sparks in the floor of the opning section, making is much more manageable. It also makes portions of the stage darker.
3. Defeating Launch Octopus causes water to appear in Sting Chameleon's stage. This is mostly cosmetic, however it is the intended way of collecting the stage's heart tank.

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