

General Techniques

- [Neon Jumps](#)
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Neon Jumps

After collecting the Boots and Buster upgrades, it is possible to have a second jump in mid air. These have been termed "Neon jumps" after Mega Man's glow from firing the first full charge shot.

This can be done with either the first or second pink and orange charge shots.

- Start with a full charge, or the second shot stored
- Jump
- Air Dash, and...
- During the air dash, Shoot and jump on the same frame
 - for the first shot, this means releasing the shot and jumping on the same frame
 - for the second shot, this means pressing both shoot and jump on the same frame.
 - Using the second shot is typically considered the easier technique, however some strats (especially in Mega Man X3) require using BOTH neon jumps

Dash Lemons

Just like X1, the first lemon fired during a dash does 2 points of damage. This is extremely useful for buster DPS (Damage per second) on bosses.