Dynamo

Dynamo attacks twice in runs that play enough maverick stages - after 2 mavericks, and after 6. While Dynamo has a higher level and more attacks in the second encounter, he is trivially defeated by Zero in both instances.

Fights with Zero

Assuming a run through all stages where Zero is collecting upgrades, Dynamo is trivially defeated using the Saber Dash Cancel .

Fights with X

Charged Grizzly (using the Fourth Armor), while not the weakness that stuns Dynamo, is very effective.

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