

# Gate 1 - Small Rising Fire Room

Dash jumping through this in one jump is possible with Hyper Dasher.

Without it, it's tighter but possible to not get killed. Don't land on the right platform - hit the wall first.

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Revision #2

Created 2024-08-03 22:03:55 UTC by mrcab55

Updated 2024-08-04 22:49:01 UTC by mrcab55